

THE PIT II



MORTAL KOMBAT II™

ISSUE #2 VOL #1

MIDWAY **Acclaim**
entertainment, inc.

Nothing, Nothing Can Prepare You

I've been doing a lot of traveling these days, you know, keeping a low profile. Why? 'Cause I'm the dude who broke the **Mortal Kombat** story in the original *Pit* newsletter. Didn't get it? Then you were probably the last little hooligan on your block who didn't get the inside scoop on what became the hottest video game of the year - **MORTAL KOMBAT**®. Oh, you've heard of it? Of course you did, and so did six million other gamers around the globe who bought it. But hey, everything's cool 'cause you are now reading *The Pit II* -- the only underground newsletter bustin' with the inside dirt on EVERYTHING about **Mortal Kombat**® II. So, go on and read the exclusive (and overheard) interview with Larry Kasanoff, the guy producing **Mortal Kombat: The Movie**. Check out the cool stuff Acclaim plans to give away if you reserve your copy of **Mortal Kombat**® II ahead of time AND get the early scoop on **Spider-Man**® & **Venom**™: **Maximum Carnage**™. That's right. Not only did I manage to weasel my way into the inner circle of **Mortal Kombat**® II programmers, I also got some juicy stuff on Maximum Carnage and threw that in here. What a nice guy, huh? Well, quit stalling and prepare yourself for *The Pit II*. Only problem is: NOTHING, NOTHING CAN PREPARE YOU!

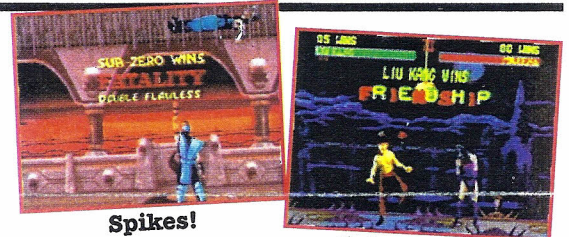


Genesis™

Game Gear™

Game Boy®

Super NES®



Spikes!

Friendship?



Babality!

Toasty!



Random Select

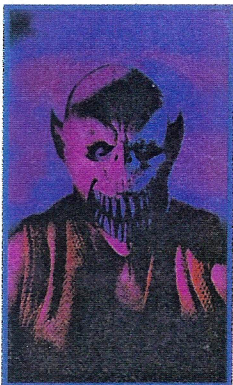
The Pit!

KOMBAT KOMMERCIAL

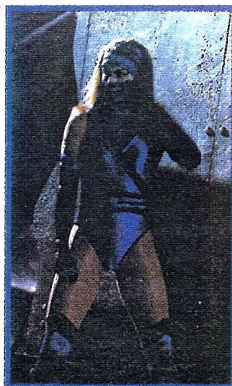
Like I said, I've been doing a lot of traveling these days and one of my stops was London, England. That's right. I decided to pop in on the Royal Family, see how the Prime Minister was doing and check out the Acclaim **Mortal Kombat**® II commercial shoot

while it was **IN PROGRESS**. That set was totally unreal -- like being on another planet (hey, does the Outworld come to mind?) Did you know the drummer for the music was Les Warner, drummer for the group, "The Cult?" Did you know that Image

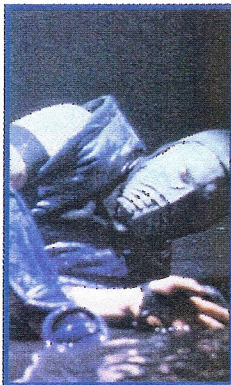
Animation, the company who created the characters for the TV spot also did the special effects make-up for the "Hellraiser" movies? Of course you didn't. That's why I'm here. Check out the "sneak peeks" I managed to click off between tea times.



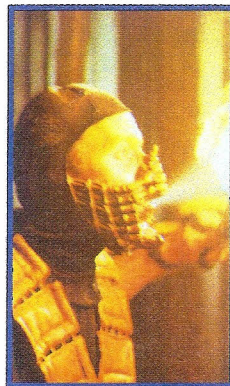
Baraka™



Kitana™



Sub-Zero™



Scorpion™



Shao Kahn™



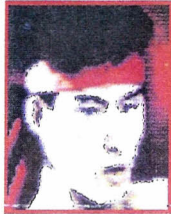
Reptile™



KOMBAT KAST

LIU KANG™

After winning back the Shaolin Tournament from Shang Tsung's twisted clutches and returning him to the Outworld in disgrace, Liu Kang returned to his temple. He discovered his sacred home in ruins and his Shaolin brothers lost in a vicious battle with a horde of Outworld warriors, a parting salvo from Tsung and his minions. Now he travels into the dark realm to seek revenge...



KUNG LAO™

A former Shaolin monk and member of the White Lotus Society, Kung Lao is the last descendant of the great Kung Lao who was defeated by Goro 500 years ago, allowing the tournament to fall into Shang Tsung's evil hands. Realizing the danger the Outworld menace poses to all Earth, he joins Liu Kang in entering Shao Kahn's contest.



JOHNNY CAGE™

The world was shocked when martial arts movie star Johnny Cage disappeared from the set of his latest film. But in truth, he was following his former ally, Liu Kang, into the Outworld where he plans to compete in a twisted tournament in which lies the balance of Earth's existence - as well as a script for another blockbuster movie.



REPTILE™

Shang Tsung's personal protector, Reptile lurks in the shadows, stopping all those who would do his master harm. His human form is believed to disguise a horrific reptilian creature whose race was thought extinct millions of years ago. He enters the contest hoping to defeat all and protect his master.



SUB-ZERO™

Thought to have been vanquished in the Shaolin Tournament, Sub-Zero mysteriously returns. It is believed this secretive member of the Lin Kuei, a legendary clan of Chinese "ninjas," has traveled into the Outworld to again attempt an assassination of Shang Tsung. To do so, he must fight his way through Shao Kahn's tournament.



RAYDEN™

Watching events unfold from high above, the mystic Rayden realizes the grim intentions of Shao Kahn. After warning the remaining warriors from the Shaolin Tournament, Rayden soon disappears. He is believed to have ventured into the Outworld alone.



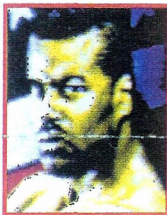
KITANA™

Kitana's beauty hides her savage role as a personal assassin for Shao Kahn. Seen talking to an Earth realm warrior, her motives have come under suspicion by her twin sister Mileena, but only Kitana knows her own true intentions.



JAX™

Maj. Jackson Briggs was leader of the U.S. Special Forces unit of which Lt. Sonya Blade was a member. After receiving a signal from Lt. Blade, Jax embarks on a rescue mission hoping to retrieve both Sonya and the elusive Kano, wanted criminal and leader of the Black Dragon organization. Sonya's trail leads him into the ghastly Outworld, where he believes both Sonya and Kano to be held prisoner.



MILEENA™

Serving as an assassin along with her twin sister Kitana, Mileena's dazzling appearance conceals her hideous intentions. At Shao Kahn's request, she is asked to watch for her twin's suspected dissension and must put a stop to it at any cost.



BARAKA™

Baraka led the attack against Liu Kang's Shaolin temple. He belongs to a nomadic race of mutants living in the wastelands of the Outworld. His fighting skills and dreaded blade fury gained the attention of Shao Kahn who then recruited him into his army of destruction.



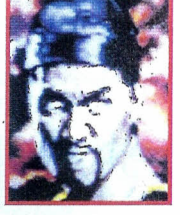
SCORPION™

This reincarnated specter is back after learning of Sub-Zero's return. He again stalks the ninja warrior, following him into the dark realm of the Outworld where he continues his personal mission—to avenge the loss of his family at the hands of the Lin Kuei clan.



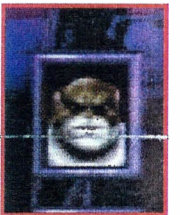
SHANG TSUNG™

After losing control of the Shaolin Tournament and returning to the Outworld in disgrace, the demon shapeshifter Shang Tsung promised his ruler, Shao Kahn, that he could still unbalance the furies and allow Kahn to take over the Earth. His plan was to lure the Earth warriors to compete in the Outworld, and then, win or lose, never to let them return. Convinced of this plan, Shao Kahn restored Tsung's youth.



KINTARO™

With Goro missing, Kintaro steps up to take his place as ruler supreme of Shao Kahn's armies. Stronger and more agile than his predecessor, he is enraged by Goro's defeat. Kintaro vows to take revenge on the Earth warriors responsible.



SHAO KAHN™

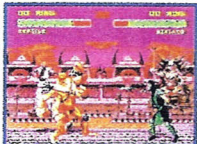
The supreme ruler of the Outworld, Shao Kahn governs the Astral Planes of Shokan and all surrounding kingdoms. Five hundred years ago he banished the shapeshifter Shang Tsung into the Mother Realm (Earth) to pay for his crimes. Shang Tsung was to unbalance the furies and create a weakness in Earth's dimensional gates. This weakness in the gates would allow Kahn and his minions to forever walk the Earth and condemn its inhabitants to a dark and chaotic existence. Only then would Shang Tsung be cleared of his offense and the curse be lifted.



TOP 10 KOMBAT QUESTIONS

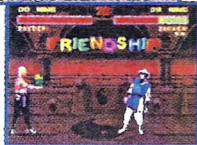
10. What arcade version is the home game based upon?

Mortal Kombat® II is based on version 3.1, the most recent.



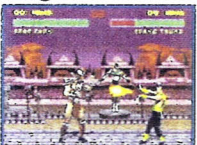
9. What controllers will Mortal Kombat® II be compatible with?

Anything that let's you control a video game will work with Mortal Kombat® II, including the Activator, and the three- and six-button controllers for Genesis.



8. Will Mortal Kombat® II be available for any other systems besides Nintendo and Sega?

Acclaim has announced that Mortal Kombat® II will be coming to Sega's Genesis 32X and Saturn systems next year.



7. Are all the characters in the Game Boy and Game Gear versions?

This game has so much in it. Baraka, Johnny Cage, Kung Lao and Rayden were given the tournament off for these versions. Hey, everyone needs a breather now and then. While we're at it, Acclaim has increased both the speed and control of the portable versions, so don't hesitate to go "mobile" with Mortal Kombat® II.



6. How many megs is the 16-bit version?

It took 24 megs of gaming power to fit this baby inside a cart.



5. What secret characters are in the game?

The games are exactly like the arcade, so



4. Will it have all the finishing moves?

All the moves, all the combinations, all the Mortal Kombat® II excitement!



3. Will there be a code for the Genesis version?

There will be no codes necessary for any version. No codes, no sweat.



2. What's the difference between the Nintendo and Sega versions?

NOTHING! They are the same game.

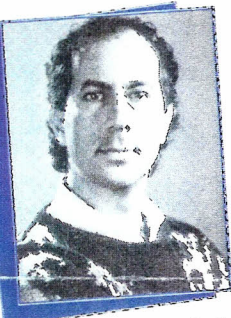


1. When can we get Mortal Kombat® II?

Nothing, nothing can prepare you for "Mortal Friday," September 9. So do yourself a favor and reserve your copy in advance. In exchange, you'll get a complete set of Mortal Kombat® II posters from participating retailers. It's bad enough you have to wait in line for cafeteria food. Don't wait for the hottest video game of the year - reserve now!



KOMBAT KONFIDENTIAL:



"OK, LK, we'll do lunch." That's the last thing I said to Producer Larry Kasanoff after we finished our exclusive interview. OK, maybe it was more like, "I better get the heck outta here!" You see, I actually overheard this conversation at Acclaim and copied it all down on the back of a Maximum Carnage™ instruction manual (how I got one is another story.) Here is what Larry, the guy who helped bring you "Terminator" 2: Judgment Day and this summer's blockbuster movie, "True Lies™," had to say:

Q: Which game is the movie based upon -- Mortal Kombat® or Mortal Kombat® II?

LK: The movie is based upon the entire Mortal Kombat legend -- composed of both myths and facts -- and it will take the audience into that world to reveal the entire Mortal Kombat legend. That's what's so cool about the movie.

Q: Which characters are in the movie?

LK: All of them, including Goro, Rayden, Sub-Zero, Sonya, Shang Tsung.

Q: Has anyone been cast yet?

LK: Yes. So far we have Christopher Lambert as Rayden; Linden Asby as Johnny Cage; Talisa Soto as Kitana; Robin Shou as Liu Kang; Cary Hiroyuki Tagawa as Shang Tsung; Kathleen McClellan as Sonya Blade, and Goro as himself.

Q: Will the characters be able to execute all their special martial arts moves from the video games?

LK: Yes. It was important to us that the audience see the characters performing their moves. Those without martial arts backgrounds have been in intensive training for months. The rest of the cast are accomplished martial artists as well as acrobats, so you'll definitely see all the action.

Q: Did the developers of the arcade or video game have any input in the movie?

LK: Without a doubt. We were trying to capture the very essence of Mortal Kombat and translate that underlying mystique onto the big screen. To do this, we needed and established a very close partnership with the developers.

Q: Where and when will the movie begin shooting.

LK: We started shooting in August in Thailand -- a magnificent setting and ideal back drop for the movie. "Mortal Kombat: The Movie" should be out in late spring or early summer of 1995.

Q: Do you have a favorite character?

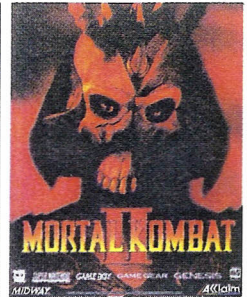
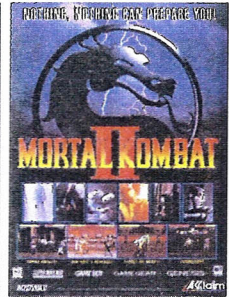
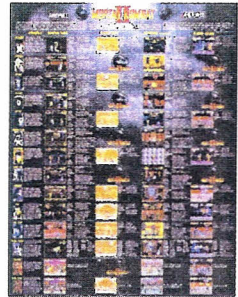
LK: I love them all, but if I had to pick one, it would be Goro. Wait until you see him in the movie; you would swear he was real.



THRESHOLD ENTERTAINMENT

KOMBAT KIT KORNER

There will be lines, so do yourself a favor and go and reserve your copy of Mortal Kombat® II for whatever system or systems you want. Acclaim is bringing the true arcade game home for all systems. That means the Super NES® version is the same as the Genesis™ one. No codes, no sweat. If you reserve your copy by September 9, "Mortal Friday," you'll get not one, not two, but three special Mortal Kombat® II posters, one of which



includes every Mortal Kombat® II move on the planet. Hey, here's another little secret - while you're there, reserve a copy of Maximum Carnage™ -- Acclaim's new game based on the 14-part Marvel comic book series -- and receive the Maximum Carnage™ sound track cassette by Green Jelly, the group that brought you the song "Three Little Pigs" and who composed the theme music that's in the game. You'll also get some cool trading cards. By the way, if you do reserve your Maximum Carnage™ cart early, you'll increase your chances to receive one of the LIMITED EDITION RED CARTS! Yep, a red cart. Excuse me, but are you still here and not down at the store?

For information about joining the Kombat Klub, please send a postcard with your name and address to: KOMBAT KLUB, P.O. Box 69978, Los Angeles, California 90069.

bu are you still here and not down at the store?

MORTAL KOMBAT II SWEEPSTAKES

1 WINNER: AUTHENTIC SHAO KAHN™ COSTUME FROM THE MORTAL KOMBAT® II TV COMMERCIAL AND A MORTAL KOMBAT® II ARCADE GAME

1ST PRIZE - 2 WINNERS
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2ND PRIZE - 50 WINNERS
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WIN AN ARCADE GAME AND MORE...

TO ENTER: NO PURCHASE NECESSARY. Enter the "Mortal Kombat II" Sweepstakes by completing an official entry form, or by printing your name and complete address on a 3" X 5" piece of paper. Mail to: "Mortal Kombat II" Sweepstakes, P.O. Box 8190-PIT2, Grand Rapids, MN 55745-8190. Mutilated, incomplete, or illegible entries will be disqualified. Sponsor is not responsible for late, lost, postage due or misdirected entries. Entries must be received by 1/31/95. Limit one entry per household. **PRIZE DRAWING DETAILS:** Prizes will be awarded in a random drawing conducted on or about 2/15/95 from among all entries received by Marden-Kane, Inc., an independent judging organization whose decisions are final. Odds of winning a prize will depend upon the number of eligible entries received. **PRIZES:** (1) Grand Prize: Authentic Shao Kahn™ costume from the Mortal Kombat II TV commercial and Mortal Kombat II Arcade Game (ARV \$11,000); (2) First Prizes: Mortal Kombat II Arcade Game (ARV \$5,000 each); (50) Second Prizes: Mortal Kombat II T-Shirt (ARV \$10 each); (75) Third Prizes: Mortal Kombat II Hat (ARV \$7 each); (200) Fourth Prizes: Mortal Kombat Comic Book (ARV \$5 each). **ELIGIBILITY:** Sweepstakes is open to residents of the United States and Canada. Employees of Acclaim Entertainment, Inc., its affiliates, subsidiaries, participating retailers, advertising/promotion/publicity agencies, Marden-Kane, Inc., printing suppliers and the immediate families of each are not eligible. Sweepstakes void in Quebec and wherever else prohibited, restricted or taxed by law. Sweepstakes subject to all Federal, State and Local laws and regulations. Taxes on prizes, if any, are the sole responsibility of the prize winners. **WINNERS LIST:** For the name of the major prize winners available after 2/15/95, send a self-addressed, stamped envelope to: "Mortal Kombat II" Winners, P.O. Box 9006, Glen Cove, New York 11542-9006. **RULES:** For a complete copy of official rules, send a stamped, self-addressed envelope (VT & WA residents may omit return postage) to: "Mortal Kombat II" Rules, P.O. Box 9006, Glen Cove, NY 11542-9006.

NOTHING, NOTHING CAN PREPARE YOU

MORTAL KOMBAT II SWEEPSTAKES ENTRY FORM

NAME: _____

ADDRESS: _____

CITY: _____ STATE: _____ ZIP: _____

PHONE: _____ DATE OF BIRTH: _____

SYSTEMS OWNED: (Check all that apply)

NES® SUPER NES® GAME BOY® 3DO

GENESIS™ GAME GEAR™ SEGA™ CD™ JAGUAR

STORE PURCHASED: _____

ENTRIES MUST BE RECEIVED BY JANUARY 31, 1995 ◀ SEE LEFT FOR DETAILS

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